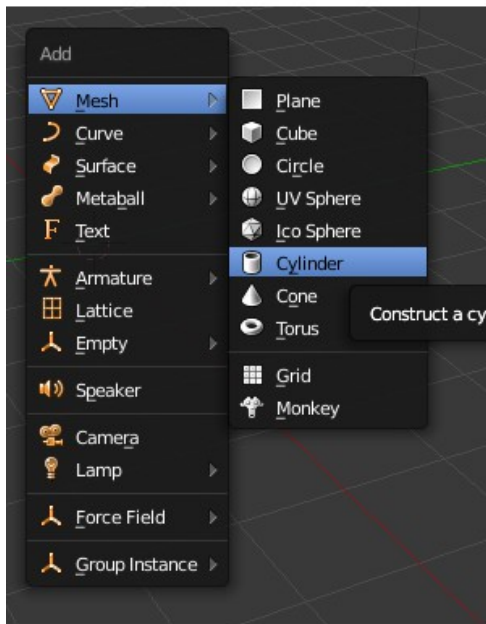


Graficzne modelowanie scen 3 D

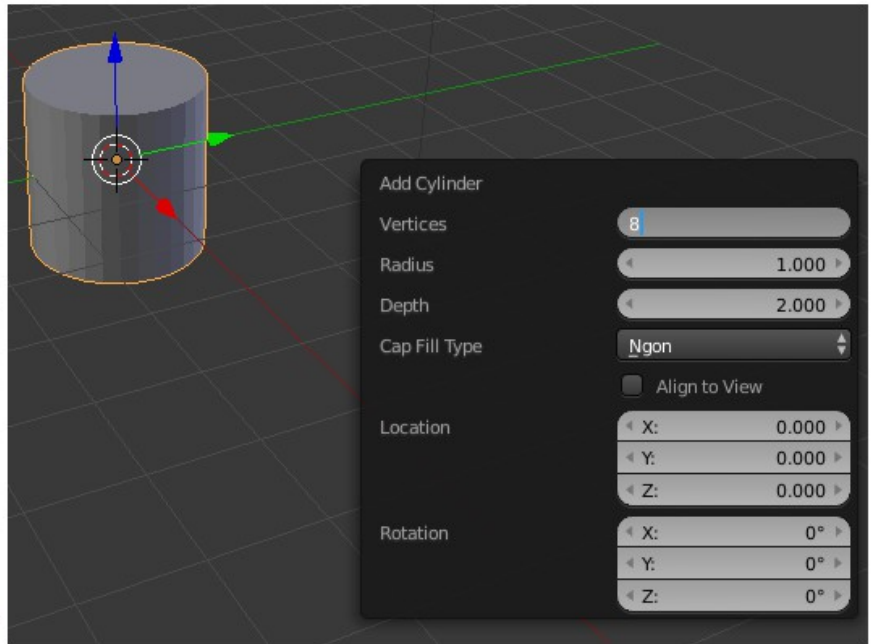
Laboratorium 5

Info

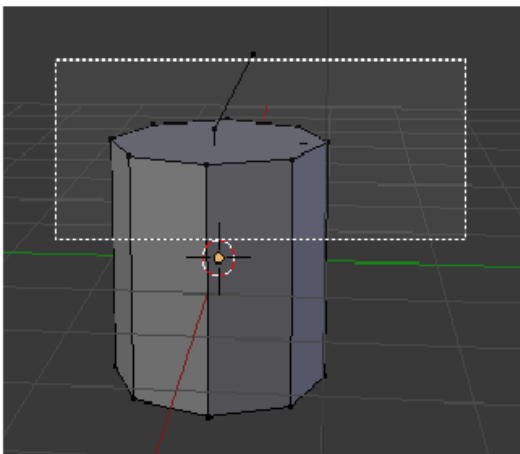
Shift - A



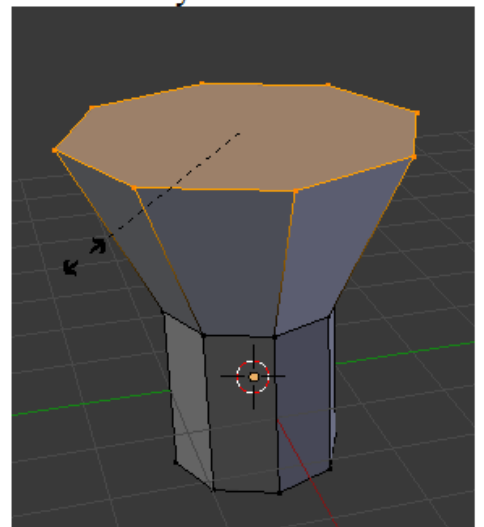
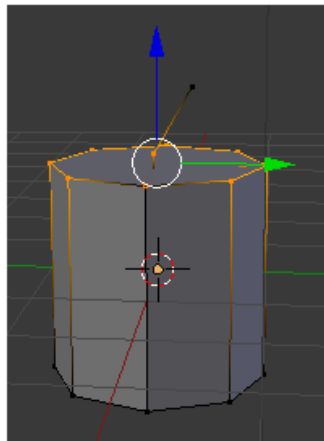
F6



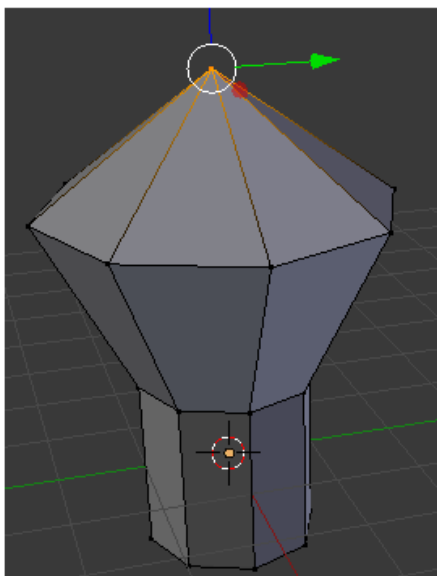
B i zaznaczamy obszar



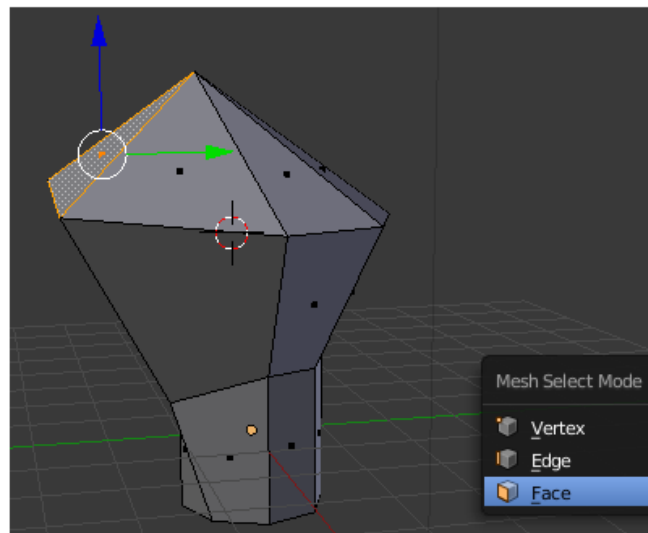
E-Z i w górę, LPM
S - ustalamy szerokość



E - w górę, LPM, S 0



Ctrl Tab



Przykładowe źródła informacji związanych z pracą w Blenderze:

<http://polskikursblendera.pl>

<http://tutoriale.com.pl/tutoriale/blender>

<https://www.youtube.com/watch?v=T0RYF0snR2w>

<https://www.youtube.com/watch?v=IYpo1kLSVT8>

<https://www.youtube.com/watch?v=uTSApeP6HPE>